



PLAN LEFT
DIGITAL PARTNER

Useful FIGMA plugins, UI Kits and Design Systems To Supercharge your Design Process

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planleft.com

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- ★ 16 yrs web development
- ★ 30 yrs project management
- ★ Acquia Certified Developer (D7)
- ★ Certified Scrum Master
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- ★ Certified in Human Centered Design

- ★ From Chattanooga, Tennessee
- ★ Smack-talking SEC Football Fanatic
- ★ Tennessee Vols fan
- ★ NASCAR Fanatic



Sassy Britches,
Supervisor

What is FIGMA?



FIGMA is the leading online **collaborative** design tool for building meaningful products.

- ★ Publicly released in September 2016
- ★ Built by Dylan Field and Evan Wallace while attending Brown University
- ★ Original objective: to enable “anyone [to] be creative by creating free, simple, creative tools in a browser.”

FIGMA Today



- ★ First product conference was held in 2020, with 800 attendees
 - Estimated 200,000 subscribers
- ★ In June 2023, over 8,000 people attended Config 2023 in person, and
 - over 200,000 people in 55 countries attending virtually
- ★ Current estimated number of subscribers: 4 million
- ★ In September 2022, Adobe entered into an agreement to acquire Figma for \$20 billion

What can you do with FIGMA?



01

Create
Digital
Designs

02

Build Digital
Prototypes

03

Create/ share
Design
Systems

04

Build Digital
Products
Faster

~~~Collaboratively~~~

# FIGMA



## Config 2023: New Features



# Config 2023: Variables



- ★ Can be used to store colors, numbers, strings or booleans
- ★ Lots of uses for these in FIGMA work product (we'll cover some of these uses in a moment)



# Config 2023: Variables and Modes





# Config 2023: AutoLayout Enhancements



- ★ Wrapping objects with AutoLayout
- ★ Support for minimum / maximum widths and heights on objects with AutoLayout
- ★ Min width / max width can also be **linked to variables**, as can other numeric driven layout settings



# Config 2023: Prototyping Enhancements



- ★ No more “Pasta Page” prototypes
- ★ Variables significantly simplifies interactive prototyping (which also speeds it up)

Figma

## Prototype with



# Config 2023: Prototyping Enhancements



- ★ Advanced prototyping enhancements require a paid plan (minimum Professional)
  - Using Variables in prototyping
  - Conditional Logic
  - Multiple Actions
  - Expressions (Using operators to generate dynamic values)

# Config 2023: Dev Mode



- ★ Ooh! La La! Developer focused features!
- ★ Dev Mode can have its own set of plugins!

Figma



# Config 2023: Dev Mode



- ★ Dev Mode and FIGMA for VSCode are in beta and available for free for 2023
- ★ Will be available to editors on paid plans starting in 2024
- ★ For Organization and Enterprise level plans, in 2024 Dev Mode seats can be added on at:
  - \$25 / pp / mo (Organization plans)
  - \$35 / pp / mo (Enterprise plans).

# Useful FIGMA UI Kits / Design Systems



- ★ FIGMA has an active community, with a lot of high quality contributed UI Kits and Design systems to help jump start your design process.
- ★ Apple contributed a UI Kit for iOS / iPadOS for the first time in June 2023
  - <https://www.figma.com/community/file/1248375255495415511>
  - Previously, iOS / iPadOS kits were maintained by a community member
- ★ Among resources you may find useful are Salesforce design kits and Amazon design kits, all available at no cost
- ★ Untitled UI has a great design kit for free that can potentially be used to jump-start your own (they have a paid version that has full components such as cards, accordions, etc already created)

# Use prepackaged design kits with caution



- ★ Some have implementations that are better than others
- ★ Some design system components may have opinionated implementations
- ★ Some design systems have components that are “overengineered”
  - Too many variants bundled into one
- ★ Most design systems with components that have variants have not yet been updated to take advantage of new features rolled out for Config 2023
  - When in doubt, message the author and see if they plan to release a new one

# You can “roll your own” design system



- ★ For purists who don't want to deal with someone else's opinionated implementation, but want to know how to get started:
  - UI Collective is releasing videos on a daily basis covering all of the fundamentals of creating reusable components, including variants
    - Implementing new features from Config 2023
  - All of their tutorial videos are available on their website, at no cost
    - You must create an account to access them
    - <https://www.uicollective.co/>
  - Excellent material so far, covers building blocks to complex components



# Resources



- ★ FIGMA's Design Systems Publications site: <https://www.designsystems.com/>
- ★ Open Design Systems: <https://www.designsystems.com/open-design-systems/>
- ★ Untitled UI (UI kit and design system): <https://www.untitledui.com/>
- ★ Shipfaster UI, by Designership:  
<https://www.thedesignership.com/products/figma-design-system>

# Resources



- ★ YouTube Channel: <https://www.youtube.com/@Figma>
- ★ Config 2023 New Features tutorials:
  - Variables: <https://youtu.be/1ONxxlJnvdM>
  - Prototyping with Variables: <https://youtu.be/VEuwKJAz7Jg>
  - Intro to Dev Mode: [https://youtu.be/\\_ABPkb0aF8](https://youtu.be/_ABPkb0aF8)
- ★ Michael Wong (Mizko)'s YouTube Channel: <https://www.youtube.com/mizko>
- ★ UI Collective's Free Online Fundamentals Training: <https://www.uicollective.co/>

# FIGMA



# Questions?

